Weapons & Tools (Scarce Items)

Item	Barter Equivalent	Coin Price
Simple weapon (non-metal)	Crafting materials	5 sp
Martial weapon (metal)	Salvage + favor	2–4 gp
Arrow / bolt (10)	Feathers / shafts	5 cp
Thieves’ tools (worn)	Precise materials	3 sp
Repair tools	Labor + scrap	2 sp

Note: Metal weapons are almost never sold outright without barter or story justification.

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