Master Tanner Halvorn



Name: Halvorn Keld
Role: Master Tanner
Ancestry: Human
Age: 47
Disposition:
Gruff but dependable.
Halvorn is not particularly friendly, but he is respected because **Moonrest cannot function without his work**.

Role in Moonrest Haven

Halvorn processes nearly every hide used in the village.
His work includes:
• seal skin clothing
• leather fishing gear
• rope reinforcement
• waterproof satchels
• boot repair
His drying racks line the edge of the village where sea wind helps cure the hides.
Without Halvorn, Moonrest would quickly run out of **durable winter clothing and waterproof gear**.

Villagers know:
• Halvorn works harder than almost anyone in Moonrest
• his workshop smells terrible
• he rarely leaves the tanning yard
Children are warned not to play near his racks because the chemicals and tools are dangerous.
Despite his rough demeanor, Halvorn quietly repairs gear for fishermen who cannot afford to pay.

Personality

Halvorn is practical and blunt.
Traits:
• Hardworking
• Irritable when interrupted
• Protective of his tools
• Quietly generous
Typical dialogue:
"*You want leather, you wait. The sea doesn't rush hides, and neither do I.*"

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