Day 1: Investigation Notes

Smokehouse investigation

- Looks like ransacked and a knife is missing. Useful hooks potentially.
- Looks like body dragged away. Tracks covered. Leads away from house.
- Cairn smells of smoke and iron. Was not there yestereday. Signs of a blood ritual. Looks left to be seen. Something dragged towards shoreline
- Necromantic residue around the fire. Fire disturnbed after it died down.
- Overall smell of cold iron and fur. Fish discarded.
- Definite signs of people. Door could have been repaired but was left. Strange marks... possibly made by human nails but much too strong.
- Human shaped foot print, too large for the average villager...

The missing Nets

- Found a girl injured. Hurt her leg falling
- Found the net but dropped it in fright, it's gone
- Described a medium sized creature under the ice with glowing blue eyes

The tide beasts

- Found creatures matching the description of the girl
- They had a cloth around their necks that smelled of cold iron like the smokehouse
- The blood sizzled on contact with the ice like it was boiling
- Found a chest with loot. A worn letter and journal wotrth handfing over to the elder

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